





BRAIN GAMES 2.0

Date: 13th March 2020

Time: 9:00 AM to 4.00 PM

Venue: Dept. of ECE, New Horizon College of Engineering, Bangalore

Total Number of Participants: 70

Coordinators

1. Ms. Divya Sharma

2. Ms. Neethu Johny

3. Dr. Nisha, Professor and Branch Counselor, IEEE New Horizon College of Engineering

BRAIN GAMES 2.0: Brain games are something that you do for fun, and is like going out to play. Examples of brain games are things like Sudoku, crossword puzzles, quizzes, and word problems. Brain training, on the other hand, is more like going to the gym. It's a system of exercising the brain to improve aspects of cognition like memory, attention, focus, and brain speed. Posit Science's BrainHQ exercises are a good example of brain training.

IT HAD THREE ROUNDS:

- 1. Technical quiz
- 2. Debug and decode
- 3. Teknovation

Totally we had three rounds and in each team there were 3-4 members. In the first round almost from all departments students took part and only 14 teams were selected for the second round . We had given the quiz sheets per team . It was really amazing to see all students solving quiz. Our club members were supporting and motivating the students to give their best. First round was conducted in the department of ECE in classrooms. The crowd was good enough for BRAIN GAMES 2.0.



Second round was bebugging and decoding in which we had different category problems according to the students present year and department . We had setup labs ready with circuits in which students had to debug and decode given problems. Out of which five teams got selected to second round .

Third round was teknovation in which students had to prepare PPT of a model and real time implementations. There were five different topics given to all five teams . Each team was given one hour preparation time and 15 minutes for presenting . The judges were Gurulakshmi ma'am , Neethu ma'am and Ashok sir . Each team performed really well and their hard work was reflecting in that 15 minutes of presentation.

And finally two teams were selected as winners and runner up.