

Radio Receiver Mixer Model for Event-Driven Simulators to support Functional Verification of RF-SOC Wireless Links

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Abstract—The baseband-equivalent approach is used to derive a SystemVerilog model of a double-balanced receiver mixer to support functional verification of the transceiver block in a wireless communications integrated circuit. Results using the transceiver model at the chip verification level are reported.

Index Terms—baseband-equivalent, behavioral modeling, design verification, Mixed analog-digital integrated circuits Transceiver, wireless communications.

I. INTRODUCTION

HIGH-VALUE consumer devices require low-power wireless connectivity in order to interact with content or databases stored on the network, and to connect to audio input/output channels for hands-free operation. Device designers demand integration in order to keep the component and manufacturing costs manageable, as well as to trade device size, weight and power for increased functionality. While the “digital revolution” continues to take on functionality from the analog and RF circuitry for these links, integrating the DSP and Radio in the same chip requires a functional verification approach that is compatible with both the DSP and RF/Analog circuits in the Radio, employing real-number modeling in an event-driven simulator.

While the majority of blocks in the radio circuitry can be modeled as signal addition, multiplication, variable gain, or data conversion in a straight forward manner, applying this approach to the receiver mixer will result in a model that must process the signals many times per cycle of the RF carrier [9-13], as well as require an appropriate base-band filter. This reduces the simulation run speed significantly compared to verification of the baseband processor by itself.

Applying a baseband-equivalent approach to the RF signals[2,3], at the cost of a more complicated mixer model [6,7] results in significantly improved verification run times, enabling verification of the full wireless-link signal path including both DSP and Radio, allowing multi-radio RF-SOC’s to be designed with re-spins only for parametric tuning.

While significant work on modeling RFIC circuits exists[14,16-19], most of it focuses either on fast behavioral models to support system design[5,7,8], or behavioral models supporting spectral analysis with noise and distortion to support circuit analysis[6,9,10]. To support functional verification[4], circuit performance metrics are not required, while simulation speed is of critical importance. Thus the only non-idealities included in verification models are those for which a functional adjustment is designed in, either in the baseband digital processor, or by way of a digitally controlled calibration loop.

A. Approach

Following a description of a typical wireless-link block diagram, and an overview of the baseband-equivalent signal representation, the model mathematics will be derived in section II, and the baseband-equivalent receiver mixer model will be introduced in section III. In section IV, the test programs and simulation results will be presented. The final section will summarize the experience applying this model to the verification of an RF-SOC.

B. Baseband Equivalent Signal Representation

A modulated signal can be represented in general form as

$$S_{RF} = re\{[I(t) + jQ(t)]e^{j\omega t}\}, \text{ (where } \omega = 2\pi F \text{)} \quad (1)$$

which can also be represented (thru the use of trigonometric identities) as

$$S_{RF} = I(t) \cos(\omega t) - Q(t) \sin(\omega t). \quad (2)$$

This form gives insight to the double-balanced mixer used in a Quadrature Amplitude Modulation (QAM) transmitter, where I & Q analog signals are mixed with 90° out-of-phase oscillator signals (cos(ωt) & -sin(ωt) respectively to create the RF signal being transmitted. This ideal signal is entirely determined at any point in time by the triple (I, Q, freq). In analyses where the frequency is not changing, (e.g. system-level design studies[7]) this can be simply be reduced to the complex pair (I + jQ), where we have moved entirely to the frame of reference of the carrier. Since programming the frequency is an important part of the transceiver functionality, we keep the frequency component for verification purposes. While the primary signal components are I, Q and frequency, it is helpful in some verification contexts to add a

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couple of other bookkeeping terms to the signal vector; one for bandwidth and one for the DC component of the voltage or current. This results in the entire signal vector consisting of 5 items {I, Q, freq, BW, DC}. This vector is carried between verilog models using the “hyperwire” technique in [1].

Its important to note that although other modulation schemes (FM, FSK, PSK, GFSK DQPSK, 8DPSK etc) have their own “natural” frame of reference and notation, converting them to this format is straightforward, allowing development of a generic mixer model, suitable for all direct conversion radio architectures.

C. Typical Wireless Link Diagram

The simplified block diagram for a direct-conversion wireless link transceiver is shown in Figure 1.

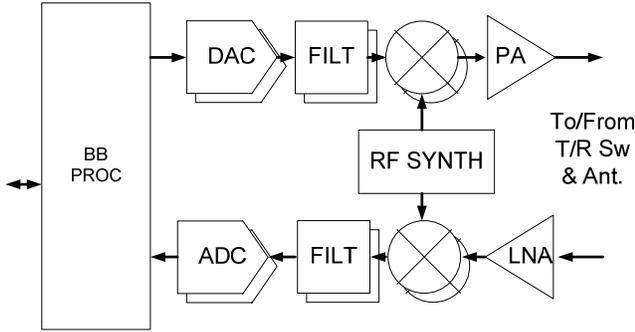


Figure 1 Wireless Link Block Diagram

For functional verification purposes, the model of the DAC and ADC can usually simply convert between real number signals on the analog side and digital logic values on the digital side. While the filters may include a gain component that affects the signal path, the correct setting for filter bandwidth controls can be verified by adding a bandwidth component to the RF signal vector. This will be generated by the TX filter and checked for compatibility in the RX filter. This bandwidth component is also used in the mixer model to determine if the LO/RF frequency separation is too large for valid signal reception.

Both the PA and LNA are modeled simply as gain elements with the gain being applied only to the I & Q parts of the RF signal vector, unless there is some impairment required by functional verification.

II. MODEL MATHEMATICAL DERIVATION

Tom Lee [15] puts the fundamental theory so succinctly it’s worth quoting directly:

“At the core of all mixers presently in use is a multiplication of two signals in the time domain. The fundamental usefulness of multiplication may be understood from examination of the following trigonometric identity:

$$(A \cos \omega_1 t)(B \cos \omega_2 t) = \frac{AB}{2} [\cos(\omega_1 - \omega_2)t + \cos(\omega_1 + \omega_2)t] \quad (3)$$

Here we represent one the signal being transmitted as $A \cos(\omega_1 t)$ and the carrier as $B \cos(\omega_2 t)$, taking the product gives us the sum and difference terms of the two frequencies. This is

basic Amplitude Modulation (AM) as the amplitude of the first is “carried” on the second.

Where F varies with time, we make the substitution from the constant frequency case, $\omega t = \int_0^t \omega dt = \omega \int_0^t dt$, which is the instantaneous phase of the signal.

$$\phi = \int_0^t \omega dt = 2\pi \int_0^t F dt \quad (4)$$

With this definition, let’s take another look at the AM signal mixing action we had in equation 3.

Here we’ll use $A(t)$ as the baseband signal, the carrier as $\cos \phi_{RF}$. In our receiver we’ll mix this with our Local Oscillator, we’ll call $\cos \phi_{LO}$. So now equation 3 becomes

$$(A \cos \phi_{RF})(\cos \phi_{LO}) = \frac{A}{2} [\cos(\phi_{RF} - \phi_{LO}) + \cos(\phi_{RF} + \phi_{LO})] \quad (5)$$

Down converting mixers will have a filter to select the difference term and reject the sum term, so the output of the mixer is just the product of a baseband term and of the cosine of the difference in phase of the two carriers, a quantity which can be determined by integration of the instantaneous frequency over the course of an analysis, starting from some zero or known phase reference point.

$$\Delta\phi = \phi_{RF} - \phi_{LO} \quad \& \quad \Sigma\phi = \phi_{RF} + \phi_{LO}$$

$$(I \cos \phi_{RF} - Q \sin \phi_{RF})(\cos \phi_{LO}) = \frac{I}{2} M'_{11} - \frac{Q}{2} M'_{12}$$

$$(I \cos \phi_{RF} - Q \sin \phi_{RF})(-\sin \phi_{LO}) = -\frac{I}{2} M'_{21} + \frac{Q}{2} M'_{22} \quad (6)$$

$$M'_{11} = \cos(\Delta\phi) + \cos(\Sigma\phi)$$

$$M'_{12} = \sin(\Delta\phi) + \sin(\Sigma\phi)$$

$$M'_{21} = -\sin(\Delta\phi) + \sin(\Sigma\phi)$$

$$M'_{22} = \cos(\Delta\phi) - \cos(\Sigma\phi)$$

Keeping only the difference terms we get:

$$I_{REC} = \frac{I}{2} [\cos(\Delta\phi)] - \frac{Q}{2} [\sin(\Delta\phi)]$$

$$Q_{REC} = \frac{I}{2} [\sin(\Delta\phi)] + \frac{Q}{2} [\cos(\Delta\phi)] \quad (7)$$

Should a phase imbalance be required for calibration or baseband processor verification, a constant term can be added to M_{11} and M_{12} and subtracted from M_{21} and M_{22} . Gain and phase imbalance[14] and DC offset impairments are also easily added if needed.

Modeling a receiver requires only integration of the frequency components, and a little real algebra. Next we’ll translate this into SystemVerilog.

III. MODEL DESCRIPTION

The model core is written in SystemVerilog [20] and uses real ports to pass values two and from the wrapper. Aside from the algebra, there is a check of the frequency difference between the LO and RF inputs, and the bandwidth input, this function will null the output of the model if the difference is larger than the bandwidth.

Rather than use an initial block to initialize the model, this does all initialization at the rising edge of the enable signal. This ensures that all critical variables are reinitialized correctly, even if low power simulation is enabled, and the mixer is “powered down” with all internal variables set to the unknown state.

A negative frequency on the LO_Q input is used to indicate that the Phase Rotation of the LO is inverted, and the Q input leads the I input, with the consequent sign changes in the Matrix terms.

The final always block updates the integration value and recalculates the output variables. The integration assumes stepwise constant frequency terms, and so uses the prior values of the frequency to calculate the integral of each completed time step, in case a new frequency value triggered the update.

Cadence’ Incisive Simulator version 9.2 used for these simulations does not yet support the math utility functions added SystemVerilog [20] in 2009, so a library of similar C functions has been compiled and linked into the simulator via the verilog PLI interface. The “qc_” prefix has been used for each of these functions to prevent conflicts with future versions of simulators that incorporate these math functions. It is noted that the list of math functions in [1800-2009] is missing an absolute value function, which it is hoped will be added in a future version of the standard.

Listing 1 rx_mixer_generic.sv

```
// SystemVerilog HDL for rfraff.rx_mixer_generic:svlog_real
//-----
// LIMITATIONS :
// DEFINE & TIMESCALE :
`timescale 1ns/1ps
//=====
module rx_mixer_generic_sv ( // goes here
// PORTS : (all input, output, inout declarations)
input logic enable, // only logic controls are made as pins
input var real RXin_linph, RFin_lquad, // BB equiv I and Q
input var real RXin_freq, RFin_BW, // Fcarrier, Signal BW
input var real LOin_Freq_inph, LOin_Freq_quad,
input var real Gain, // this is the core mixer gain
output var real BB_I_lout, // output is current
output var real BB_Q_lout, // output is current
output var real BB_BW // same bandwidth for all 4 pins
); // end of port declarations
//-----
// REGISTER and WIRE TYPES
reg Fi_ok, Fq_ok; //status LO input freq and sig BW
// LOCAL VARIABLES: (Comment each one)
real RXin_freq_last, LOin_Freq_inph_last;
// prior value for integration
real time_last, dt; //time variables for integration
```

```
integer Ndelt; // for modulo integration
real DeltaPhi; // Phase difference between RF and LO
real two_pi, pi, piy2, signQ; // “pi constants” & LO rot direction
real M11, M12, M21, M22; // Matrix relating <I,Q>in to <I,Q>out
real Eff_gain; // gain after BW checks
//-----
always @(posedge enable) begin //initialize model
RXin_freq_last = RXin_freq;
LOin_Freq_inph_last = LOin_Freq_inph;
time_last = $realtime;
dt = 0;
piy2 = $qc_asin(1.0);
pi = piy2*2.0;
two_pi = 2.0*pi;
signQ = (LOin_Freq_quad>0)? 1.0 : -1.0;
BB_I_lout = RXin_linph; // at t0 M11 M22 = 1 M12 m21 = 0
BB_Q_lout = signQ*RFin_lquad;
end
always @(LOin_Freq_inph, LOin_Freq_quad,
RXin_freq, RFin_BW) begin
Fi_ok = $qc_abs(LOin_Freq_inph-RXin_freq) < RFin_BW;
Fq_ok =
$qc_abs($qc_abs(LOin_Freq_quad)-RXin_freq) < RFin_BW;
Eff_gain = (Fi_ok&&Fq_ok)?Gain:0.0;
BB_BW = (Fi_ok&&Fq_ok)?RFin_BW:0.0;
end
always @(LOin_Freq_quad)
signQ = (LOin_Freq_quad>0)? 1.0 : -1.0;
always @(LOin_Freq_inph, RXin_freq,
RXin_linph, RFin_lquad) begin // update events
#0 dt = ($realtime - time_last)*1e-9; // timescale is in ns
if (dt > 0.0) begin // update only if time has moved
// diff of the integral is the integral of the diff
// - integrate DeltaF to get DeltaPhase
DeltaPhi = DeltaPhi
+ (RXin_freq_last - LOin_Freq_inph_last)*dt*two_pi;
//use Prior values until next delta time
Ndelt = DeltaPhi/two_pi; // get 2*pi units
DeltaPhi = DeltaPhi - Ndelt*two_pi; // subtract them
end
RXin_freq_last = RXin_freq; //update the history vars
LOin_Freq_inph_last = LOin_Freq_inph;
time_last = $realtime;

// matrix factors
M11 = $qc_cos(DeltaPhi)*Eff_gain;
M12 = -1.0*$qc_sin(DeltaPhi)*Eff_gain;
M21 = signQ*$qc_sin(DeltaPhi)*Eff_gain;
M22 = signQ*$qc_cos(DeltaPhi)*Eff_gain;

BB_I_lout = M11 * RXin_linph + M12 * RFin_lquad;
BB_Q_lout = M21 * RXin_linph + M22 * RFin_lquad;

end
endmodule
```

IV. SIMULATION RESULTS

The model test uses a sinusoidal stimulus consisting of baseband quadrature sine wave with I leading Q at a frequency of 2 MHz, with data clocked at 100 Mhz. Testing of direct conversion radio blocks is typically done with this type of signal, even when other modulation schemes are used in by the baseband processor. Testing of all PLL control and RX gain modes can be completed with this stimulus prior to use with the baseband processor.

The monitor for the baseband outputs is also clocked at the 100 MHz testbench clock rate. This block processes the baseband signals to determine frequency, peak and RMS signal amplitude, dc value, as well as phase relationship between the I and Q baseband signals. This allows each test to be automated, comparing the RF carrier + baseband frequency, with the LO frequency to determine the expected mixer baseband output frequency and phase rotation.

Listing 2 Mixer Test code

```

initial begin
$timeformat(-9,3, " ns",10);
dut_enable = 0;
RxGain[1] = 3.0;
RxGain[2] = 3.0;
RxGain[3] = 3.0;
RxGain[4] = 3.0;
RxGain[5] = 3.0;
RxGain[6] = 3.0;
RxGain[7] = 3.0;
RxGain[8] = 3.0;
RxGain[9] = 3.0;
RxGain[10] = 3.0;
xvdd_volts = 1.3;
#0.01 QcAsserts = 0;
#2000;
QcAsserts = `FAILSLOGD;
for (TestID = 1; TestID <= `TESTMAX; TestID = TestID+1) begin
case (TestID)
1 : begin
`REPORT_RUNPOINT("Frf = Flo", TestID)
Flo = 2.4e9; Frf = 2.4e9; Fbb = 2e6; LO_ileadsQ = 1;
end
2: begin
`REPORT_RUNPOINT("Frf < Flo", TestID)
Flo = 2.4005e9; Frf = 2.4e9; Fbb = 2e6; LO_ileadsQ = 1;
end
3: begin
`REPORT_RUNPOINT("Frf << Flo", TestID)
Flo = 2.404e9; Frf = 2.4e9; Fbb = 2e6; LO_ileadsQ = 1;
end
4: begin
`REPORT_RUNPOINT("Frf > Flo", TestID)
Flo = 2.4e9; Frf = 2.4005e9; Fbb = 2e6; LO_ileadsQ = 1;
end
5: begin
`REPORT_RUNPOINT("Frf >> Flo", TestID)
Flo = 2.4e9; Frf = 2.402e9; Fbb = 2e6; LO_ileadsQ = 1;
end
6: begin
`REPORT_RUNPOINT("Frf = -Flo", TestID)
Flo = 2.4e9; Frf = 2.4e9; Fbb = 2e6; LO_ileadsQ = 0;
end
7: begin
`REPORT_RUNPOINT("Frf < -Flo", TestID)
Flo = 2.4005e9; Frf = 2.4e9; Fbb = 2e6; LO_ileadsQ = 0;
end
8: begin
`REPORT_RUNPOINT("Frf << -Flo", TestID)
Flo = 2.404e9; Frf = 2.4e9; Fbb = 2e6; LO_ileadsQ = 0;
end
9: begin
`REPORT_RUNPOINT("Frf > -Flo", TestID)
Flo = 2.4e9; Frf = 2.4005e9; Fbb = 2e6; LO_ileadsQ = 0;
end
10: begin
`REPORT_RUNPOINT("Frf >> -Flo", TestID)
Flo = 2.4e9; Frf = 2.402e9; Fbb = 2e6; LO_ileadsQ = 0;
end
endcase
TESTID = TestID;
Fexpect = $qc_abs(Frf + Fbb - Flo);
lleadsQexpect = LO_ileadsQ ^~ (Frf + Fbb > Flo);
LOsrc.lleadsQ = LO_ileadsQ;
RXsrc.fm = Fbb/1e6; //src bbfreq is in MHz
#1000;
RF_amp = 1.0;
xvdd_volts = 1.3;
xvdd.en = 1;
rfrx_test_rfin_en = 0;
lotest_en = 1;
bb_test_vout_en_i = 1;
bb_test_vout_en_q = 1;
#1000;
rfrx_test_rfin_en = 1;
dut_enable = 1;
#1000;
BB_mon_start = 1;
repeat (20) @(RX_BBMon.ICrossings);
BB_mon_start = 0;
BB_lfreq = RX_BBMon.xlFreq;
BB_Qfreq = RX_BBMon.xQFreq;
IQPhasing = RX_BBMon.l_ileads_Q;
FromBBmonI = RX_BBMon.xlPeakAc;
FromBBmonQ = RX_BBMon.xQPeakAc;
PeakInput = RXsrc.peak;
Radius = $qc_sqrt(FromBBmonI*FromBBmonI +
FromBBmonQ*FromBBmonQ);
if(PeakInput>0.0) begin
ActualGain = (20.0)*$qc_log10(Radius/PeakInput);
//Gain in dB.
GainOK = ($qc_abs(ActualGain - RxGain[TestID])<2.0);
end
testpassed = (lleadsQexpect === RX_BBMon.l_ileads_Q)
&& ($qc_abs(BB_lfreq - Fexpect) <2e3)
&& ($qc_abs(BB_Qfreq - Fexpect) <2e3)
&& GainOK;
$strobe("%s @ %t: RXTTEST%02d %s Gain:%g dB, Frf: %g Hz,
Flo: %g LO:%s Hz, Fbb: %g Hz, BB:%s",
testpassed?"SPECINFO":"SPECFAIL" ,

```


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