

# Ethereum Overview

## Agenda

11:30-11:45 Check-In, networking

11:45-12:45 Ethereum Overview

12:45 Announcements,  
Networking

Active Planning Committee

John Lindsay, Patent  
Attorney

Tony Schuman, Investment  
Advisor

Todd Russell, Gov't  
Contract Opportunities

***See me to become more active in this or other chapters  
To support meetings like this, [www.ieee.org/join](http://www.ieee.org/join)***



# Ethereum Overview

## Ethereum

Blockchain-based distributed computing platform and operating system featuring “smart contract” (scripting language) functionality.

“A virtual machine for programs on a blockchain”

John Lindsay

# Blockchain Series

- Loose Plan
  - ~~1<sup>st</sup> Presentation - Blockchain Basics~~
    - ~~Mile wide/inch deep~~
    - ~~At least not wholly conflate Bitcoin and Blockchain~~
  - 2<sup>nd</sup> Presentation - Ethereum overview
    - Overview of Ethereum, “Smart Contracts,”
  - 3<sup>rd</sup> Presentation - Code along
    - Bring laptop and follow along

# Ethereum Overview

- Cryptocurrencies
  - 2008: Bitcoin whitepaper from “Satoshi Nakamoto”
  - 2009: Bitcoin client released
  - 2011: Litecoin (first “altcoin”)
  - 2014: Ethereum whitepaper released, crowdsale
- Ether
  - Cryptocurrency generated & used in the Ethereum platform
  - ~\$525 : 1 ether (4/18/18)
  - Units
    - Ether 1.0
    - 1 Wei =  $10^{-18}$  Ether

# Ethereum Overview

- **Bitcoin** (decentralized currency)
  - Designed to transfer cryptocurrency between users
- **Ethereum** (decentralized currency with associated complex scripting language)
  - Executes “Smart Contracts”
    - Programs executed in the Ethereum Virtual Machine
  - Classic contract: “I promise to send you \$100 if my presentation is rated 5 stars”
  - Smart contract: “I send cryptocurrency into a program executed on the blockchain which sends cryptocurrency to you for the 5 star rating, otherwise return to me ” \*\*\*

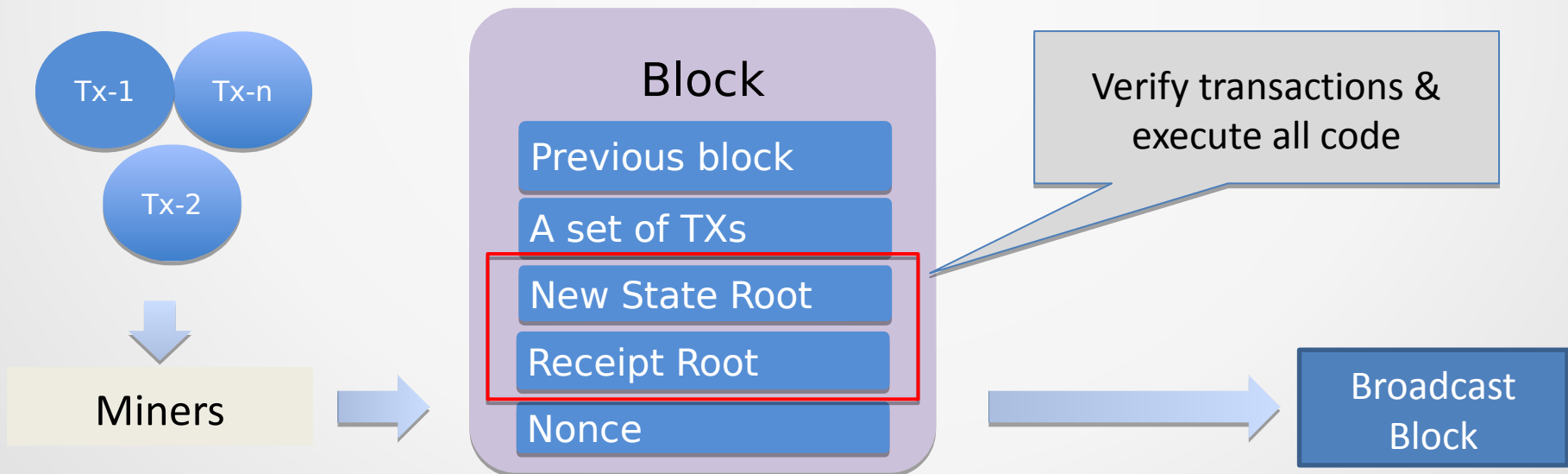
# Ethereum Overview

- Ethereum – Use: “Smart Contracts”
  - White papers – “  
A Next-Generation Smart Contract and Decentralized Application Platform  
”
    - “Yellow Paper” provides further detail
  - Platform vs application
    - Smart Contracts, Dapps, tokens, ICOs, ... platform
  - Data
    - Ether transactions, smart contracts code
  - Actors
    - Ether holders, parties/actors in contracts
  - Interface
    - Miners, “Wallets”, JSON-RPC/Solidity

# Ethereum Overview

## Block Mining

Nodes on the blockchain process every transaction and stores the state  
Every 15 seconds



# Ethereum Overview

## Smart Contract Code

```
1 contract Greetings {  
2     string greeting;  
3     function Greetings (string _greeting) public {  
4         greeting = _greeting;  
5     }  
6  
7     /* main function */  
8     function greet() constant returns (string) {  
9         return greeting;  
10    }  
11 }
```

## Bytecode seen on the blockchain

60606040526040516102503  
80380610250833981016040  
528.....

PUSH 60  
PUSH 40  
MSTORE  
PUSH 0  
CALLDATALOAD  
.....

What people get from  
a disassembler



# Ethereum Overview

- Programs executed in the Ethereum Virtual Machine
  - Transactions are more than just values, also programs that run when blocks are processed by nodes.
- if HAS\_EVENT\_X\_HAPPENED()  
    send(party\_A, 1000)  
else:  
    send(party\_B, 1000)

# Ethereum Overview - Applications

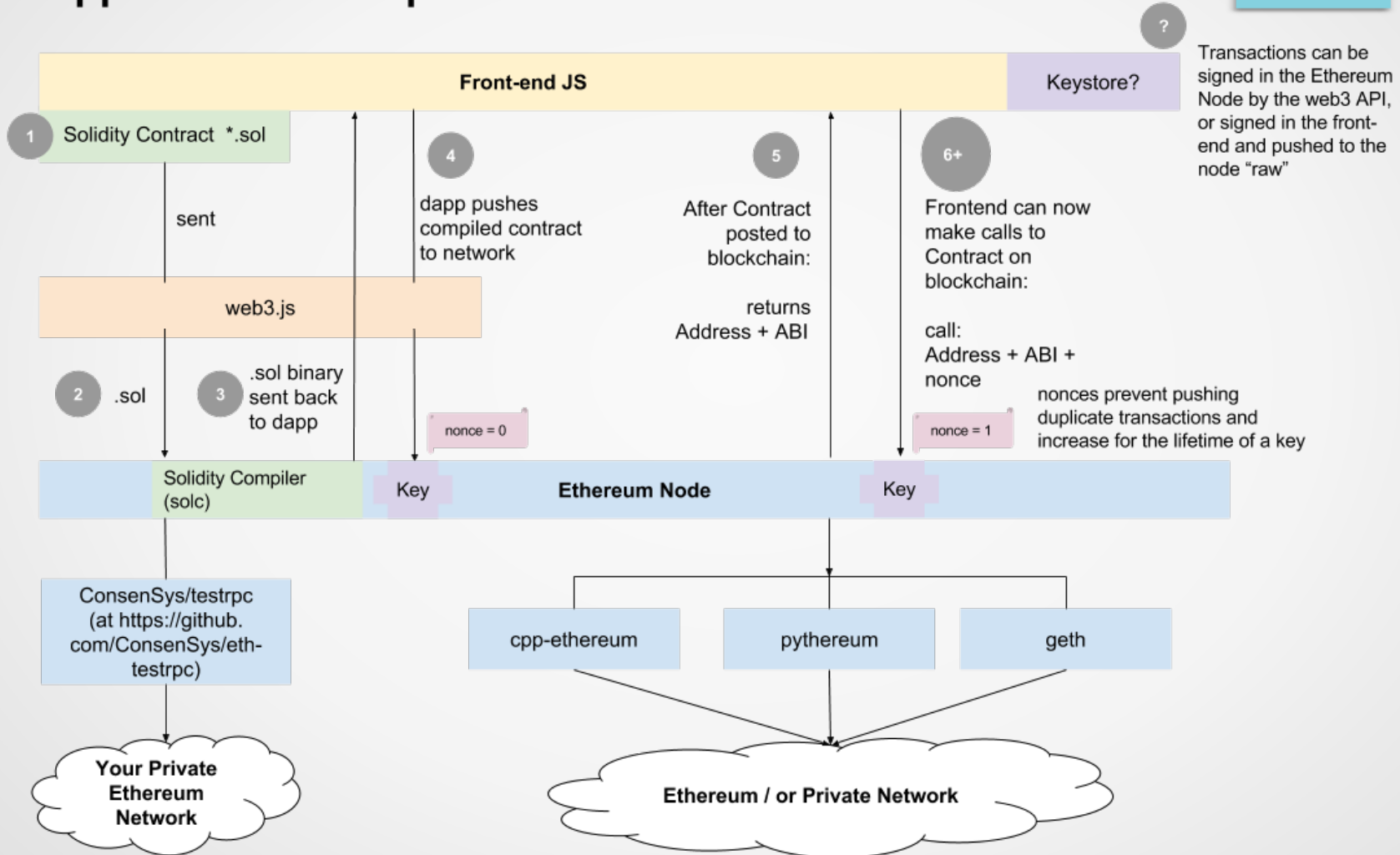
- Sample Applications
  - Multi-signature (Require M of N “owners” to agree in order to transfer)
  - Prediction markets (contributors predict events)
  - Crowdfunding
  - Etherian World (Minecraft-ish)
  - EtherTweet
  - Tokens/Initial Coin Offerings
  - Smart Locker
- Today’s applications
  - Cryptokitties
  - Selling/buying IoT sensor data
  - Toll tag logging and payment

# Ethereum Overview – Language/API

- General Application Architecture
- “Smart Contract” (Ethereum Clients)
  - Solidity (Javascript-ish)
  - LLL (Lisp Like Language)
  - Serpent (Python-ish)
  - Mutan (C-ish) (deprecated)
- User/device facing (Connecting to Ethereum Clients)
  - Web3 (Javascript)
  - Web3j (Java/Android)
  - Nethereum (.NET)
  - Ethereum.rb (Ruby Gem)

# Ethereum Overview

## dApp Front-end Steps



A **Contract Creation Transaction** is shown in steps 1-5 at above.

An **Ether Transfer** or **Function Call Transaction** is assumed in step 6.

# Ethereum Overview - Solidity

- Solidity Language
  - Variable Types
    - Common
      - bool, int, uint, uint[]
    - Unique
      - Address sender = 0x6414cc08d148dce9e...;
      - Struct Trade

```
{ uint quantity;  
uint price;  
string trader;}
```
      - mapping (address => uint) offers;

# Ethereum Overview - Solidity

- Solidity Language (Inside → Outside)
  - Events
    - Events in solidity can be used to log certain events in EVM logs. These are basis for external interfaces (“Flag for external programs/devices”)
    - contract valueChecker {  
    uint8 price=10;  
    event valueEvent(bool returnValue); \*\*\*\*\*  
    function Matcher(uint8 x) returns (bool) {  
        if (x>=price) {  
            valueEvent(true);  
            return true;  
        }  
    }  
}

# Program Execution Cost

- Solidity Language (Outside → Inside)
  - No simple, native internet retrieval
    - All nodes need to be able to independently validate output state of contract execution
    - [oraclize.it](https://oraclize.it)

```
import "dev.oraclize.it/api.sol";

contract KrakenPriceTicker is usingOraclize {
    string public ETHXBT;

    function PriceTicker() {
        oraclize_setNetwork(networkID_testnet);
        oraclize_setProof(proofType_TLSNotary | proofStorage_IPFS);
        oraclize_query("URL", "json(https://api.kraken.com/0/public/Ticker?pair=ETHXBT).result");
    }

    function __callback(bytes32 myid, string result, bytes proof) {
        if (msg.sender != oraclize_cbAddress()) throw;
        ETHXBT = result;
        // do something with ETHXBT
    }
}
```

# Ethereum Overview - Solidity

- Solidity Language

```
browser/ballot.sol x
1 pragma solidity ^0.4.0;
2 contract Ballot {
3
4     struct Voter {
5         uint weight;
6         bool voted;
7         uint8 vote;
8         address delegate;
9     }
10    struct Proposal {
11        uint voteCount;
12    }
13
14    address chairperson;
15    mapping(address => Voter) voters;
16    Proposal[] proposals;
17
18    /// Create a new ballot with $_numProposals) different proposals.
19    function Ballot(uint8 _numProposals) public {
20        chairperson = msg.sender;
21        voters[chairperson].weight = 1;
22        proposals.length = _numProposals;
23    }
24
25    /// Give $(toVoter) the right to vote on this ballot.
26    /// May only be called by $(chairperson).
27    function giveRightToVote(address toVoter) public {
```



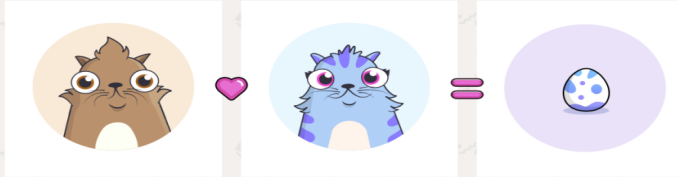
# Program Execution Cost

- Gas
  - Transactions on the Ethereum blockchain are required to cover cost of computation they are performing
    - 3 gas -  $<$ ,  $>$ ,  $=$
    - 5 gas -  $*$ ,  $/$
    - 50 gas – SHA3
    - 53000 – contract creation
  - Gas : Gwei
  - Transaction fee = gasprice \* consumedgas
  - If startgas is less than needed
    - Out of gas exception, revert the state as if the transaction has never happened
    - Sender still pays all the gas

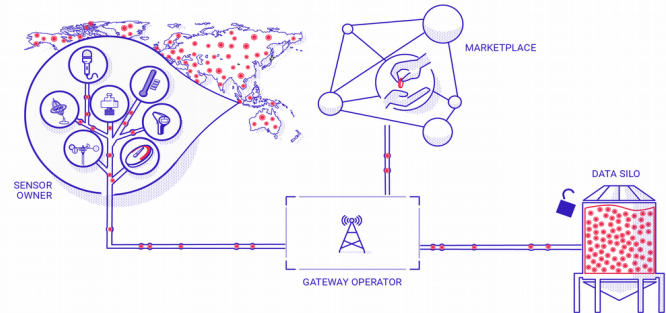
# Ethereum Overview

- Today's applications

- Cryptokitties



- Selling/buying IoT sensor data



- Toll tag logging and payment



# Ethereum Overview

Questions?

John Lindsay  
Patent Attorney  
Coaster, Smooth Driver Application